

New Algorithm for Exhausting Optimal Permutations for Generalized Feistel Networks

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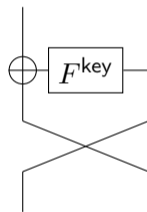
Symmetric Block cipher :

$$(X_0, X_1) \rightarrow (X_1, X_0 \oplus F(X_1))$$

1977 - DES Data Encryption Standard

1989 - Type 2 Generalized Feistel Networks

1996 - GFN with a permutation π



In the following F will be considered as an arbitrary SBox

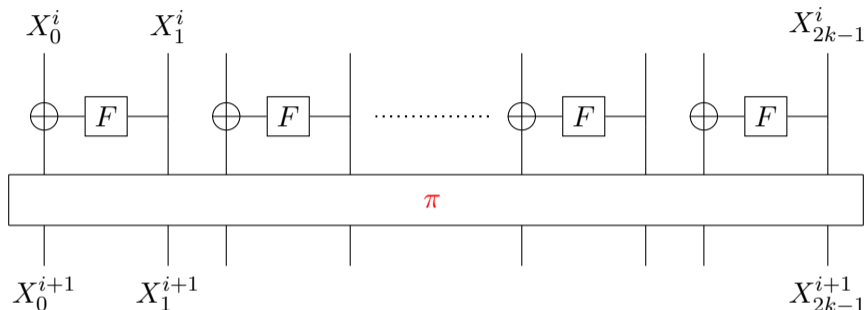


Figure – Round function \mathcal{R}_i of a GFN with k Feistel pairs

$$(X_0^i, X_1^i, \dots, X_{2k-1}^i) \rightarrow \pi(X_0^i \oplus F_0^i(X_1^i), X_1^i, \dots, X_{2k-2}^i \oplus F_{k-1}^i(X_{2k-1}^i), X_{2k-1}^i)$$

Definition (Diffusion round)

$DR(\pi)$ is the minimum number of rounds R such that all X_i^0 fully diffuses after R rounds.

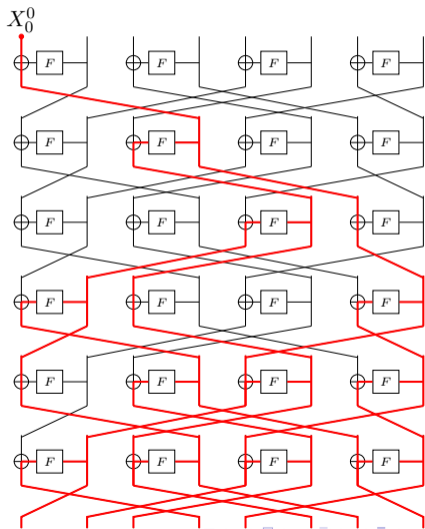
Find the "best" permutation :

2010 - Diffusion round studies

↔ impossible differential attacks

2019 - Focus on even-odd permutations

NEW- General Graph algorithm



Even-odd permutation

Definition (even-odd permutation)

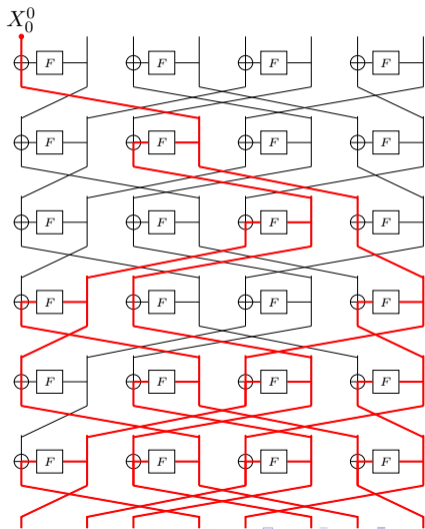
A permutation π where the even blocks go to odd ones and odd blocks to even ones

Example : $\pi = (3, 0, 5, 6, 1, 2, 7, 4)$

Properties :

Can double each 2 round

↔ Lower bound : Fibonacci suite



Problem :

Enumerate all the permutations with the optimal diffusion round.

Example : The diffusion round of the cycle shift for 32 blocks is 32 rounds (optimal DR is 9)

Even-odd complexity :

Enumerate 2 sides : $(k!)^2$

Enumerate partitions : $k! \mathcal{N}_k$

General case complexity :

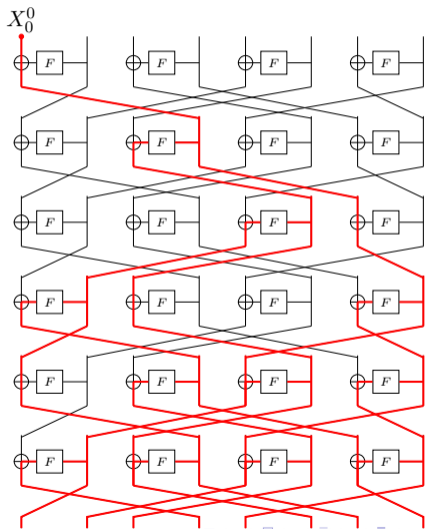
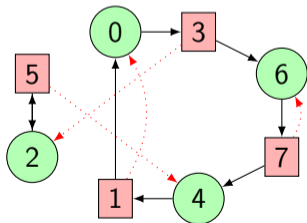
Enumerate permutations : $(2k)!$

NEW : $\tilde{k}! \sum_{i=0}^k \mathcal{N}_i \times \mathcal{N}_{k-i}$

New approach

Previous methods : Build the diffusion trees of each block in the cipher

NEW : Build a graph with paths
 $\pi = (3, 0, 5, 6, 1, 2, 7, 4)$:



Proof by enumeration :
 The even-odd permutations are optimal up to $2k = 32$ blocks

20 blocks :
 "2^{46.4} DR tests"

→ 8 sec

32 blocks :

→ 8 hours

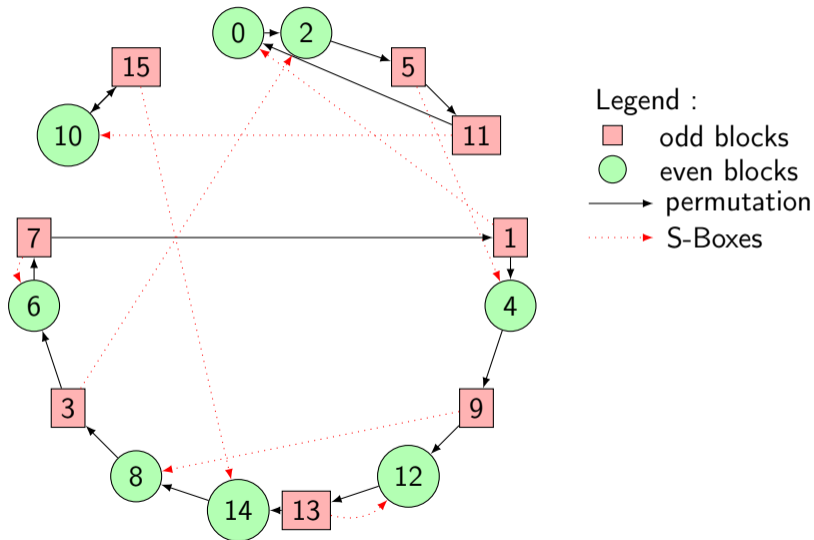
$2k$	Fibonacci bound	even-odd		non-even-odd	
		DR	Ref	DR	Ref
6	5	5	Suzaki10	6	Suzaki10
8	6	6		6	
10	6	7		7	
12	7	8		8	
14	7	8		8	
16	7	8		8	
18	8	8	Cauchois19	9	Cauchois19
20	8	9		9	
22	8	8		9	NEW
24	8	9		≥ 9	
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32	9	9	≥ 9		

- 1 Graph representation of GFN
- 2 Path building Algorithm
 - Example
 - Symmetries and Skeletons
- 3 Results
 - Non-even-odd
 - Even-odd
- 4 Conclusion

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Graph representation of a Feistel permutation



Corollary ($DR(\pi) = R$)

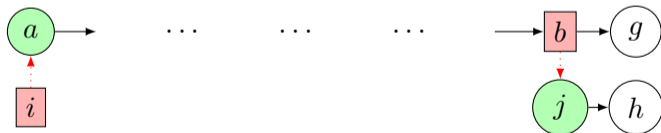
$\forall u, v \in V$, there exists a path of length R from u to v .

Corollary ($DR(\pi) = R$)

$\forall u, v \in V$, there exists a path of length R from u to v .

Proposition ($DR(\pi) = R$)

$\forall a \in \text{green}$, $\forall b \in \text{red}$, there exists a path of length $R - 1$ from a to b .



Even-odd properties

We extend the even-odd property for $R - 1$ rounds in Derbez19.

Proposition ($DR(\pi) = R$ and π is even-odd)

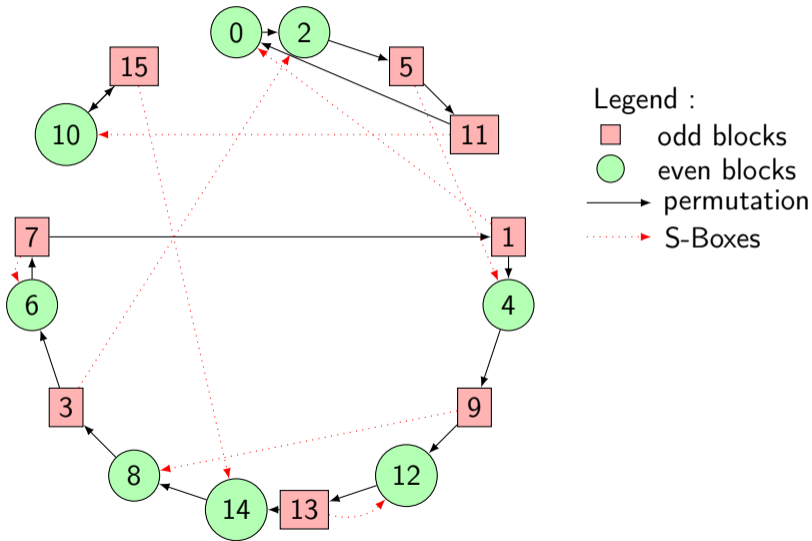
$\forall c \in \square, \forall d \in \bigcirc, \text{ there exists a path of length } R - 3 \text{ from } c \text{ to } d.$



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GOAL : build this permutation graph by adding paths



Example : ($DR = 5$)



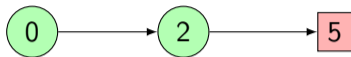
Paths of length 4 :
0 to 3?

Example : ($DR = 5$)



Paths of length 4 :
0 to 3 Fail

Example : ($DR = 5$)



Paths of length 4 :
0 to 3?

Example : ($DR = 5$)



Paths of length 4 :
0 to 3 Fail

Example : ($DR = 5$)



Paths of length 4 :
0 to 3 Ok

Example : ($DR = 5$)



Paths of length 4 :

0 to 3 Ok

0 to 1 Ok

Example : ($DR = 5$)



Paths of length 4 :

0 to 3 Ok

0 to 1 Ok

2 to 3 Ok

Example : ($DR = 5$)



Paths of length 4 :

0 to 3 Ok

0 to 1 Ok

2 to 3 Ok

2 to 1 Fail

Example : ($DR = 5$)



Paths of length 4 :

0 to 3 Ok

0 to 1 Ok

2 to 3 Ok

2 to 1 Fail

No π with $DR = 5$

Makepath Algorithm

Fail early for fast enumeration

Strategy : start by the hard paths

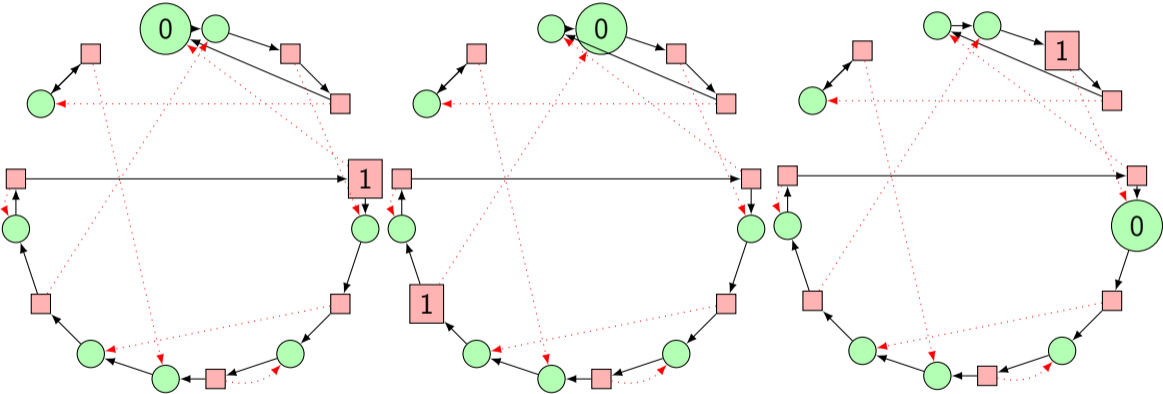
Dynamic : evaluate current graph

Static : exploit the starting structure

Symmetries : prevent similar π

Starting structure in the general case ?

Symmetries : pair renumbering



Definition (ϵ -cycle)

An ϵ -cycle is a path $c = (e_1, \dots, e_{2l})$ in which the first and last nodes are equal and edges alternate between \longrightarrow and $\cdots\longrightarrow$.

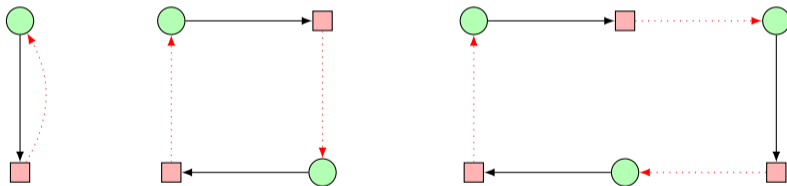


Figure – 1- ϵ -cycle, 2- ϵ -cycle, and 3- ϵ -cycle

Break symmetries : non-even-odd : ϵ -Chains

Definition (ϵ -chain)

An ϵ -chain is a path $ch = (e_1, \dots, e_{2l+1})$ in which the two first nodes are \square and the two last nodes are \circ . The edges alternate between \longrightarrow and \dashrightarrow .

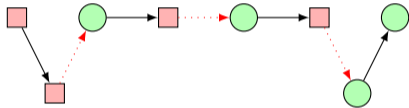


Figure – A 3- ϵ -chain.

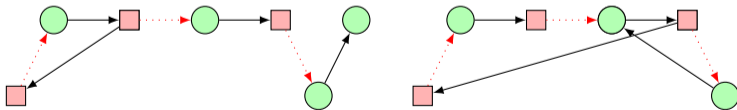
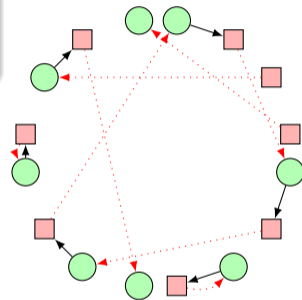
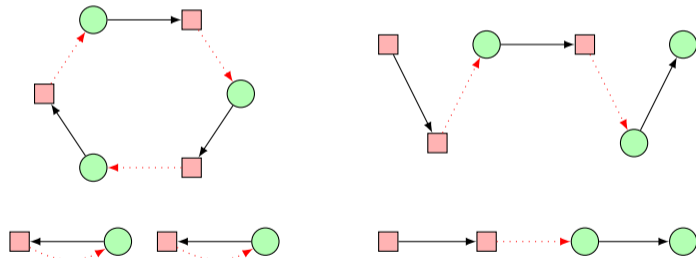


Figure – Two 3- ϵ -chains looping on themselves.

Definition

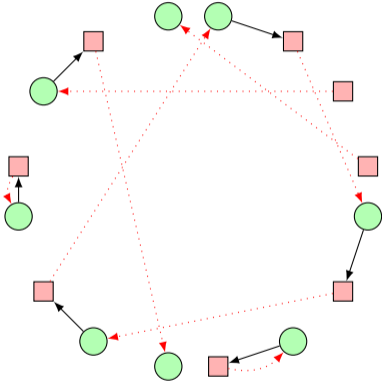
A skeleton of size k is a set of ϵ -cycles and ϵ -chains whose sum of sizes is k .



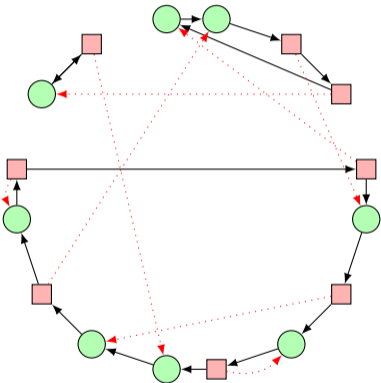
$$\sum_{i=0}^k \mathcal{N}_i \times \mathcal{N}_{k-i}$$

→ Static strategy : start by small ϵ -chains then small ϵ -cycles

Skeletons



Paths Algo →



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Proof by enumeration :
The even-odd permutations are optimal up to $2k = 32$

A bound for non-even-odd π ?





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Non-even-odd bound ?

Properties :

 \rightarrow  : Less paths

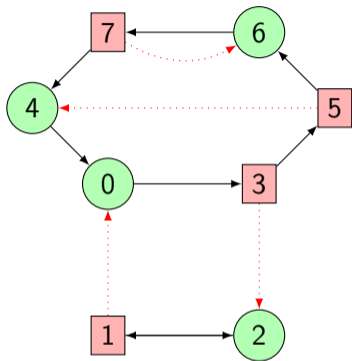
 \rightarrow  : More paths

Equal number of  \rightarrow  and  \rightarrow 

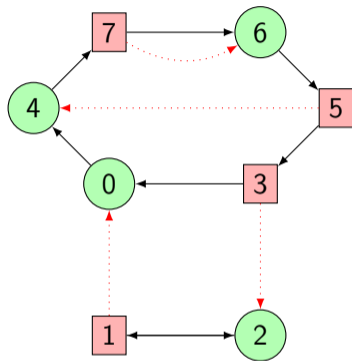
Conjecture :

The sum of paths will not exceed the sum of Fibonacci paths in π and its inverse π^{-1}

Counterexample towards a generic proof



start node	0	2	4	6
22 paths	5	8	5	4



start node	0	2	4	6
21 paths	4	5	5	7

$$4 \times \text{fibonacci}(5) = 20$$

Flows against Truncated Differential analysis ?

2010 DR is good against Impossible Differential.

2019 Some π with optimal DR are not that good for Truncated Differential.

The path algorithm is generic and the criteria can be easily modified

Question : What is a good criteria ?

Definition (X -path diffusion round)

$X\text{-DR}(\pi)$ is the smallest integer R such that : $\forall u, v \in V$, there are X paths of length R from u to v .

Test new criteria ?

Definition (X -path diffusion round)

$X\text{-DR}(\pi)$ is the smallest integer R such that : $\forall u, v \in V$, there are X paths of length R from u to v .

Definition (X -SBox diffusion round)

$X\text{-SB}(\pi)$ is the smallest integer R such that : $\forall u, v \in V$, there are X S-Boxes traversed by paths of length R from u to v .

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Contribution :

A graph representation with friendly properties for Feistel permutations

A generic path algorithm publicly available at :

gitlab.inria.fr/agontier/ANewAlgoForGFN

Proof that even-odd permutations are optimal up to $2k = 32$

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Future work :

Open question : New criteria for more secure GFN ?

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Future work :

Open question : New criteria for more secure GFN ?

Thank you for listening

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NextPath(π)

Data : π : partial permutation
foreach (a, b) **given by** Strategy()
do
 if \neg HasPath(a, π, b, R) **then**
 MakePath(a, π, b, R)
 return
Add π to solution pool

MakePath(x, π, b, l)

Data : π : partial permutation, l : length
if $l > 0$ **then**
 if x is odd **then**
 MakePath($x - 1, \pi, b, l$)
 if $\pi[x]$ is fixed **then**
 MakePath($\pi[x], \pi, b, l - 1$)
 else
 foreach y **not used in** π **do**
 $\pi[x] \leftarrow y$
 MakePath($y, \pi, b, l - 1$)
 free $\pi[x]$
else if $x = b$ **then** NextPath(π)