

TRIMMING PSEUDO-BOOLEAN PROOFS

Arthur GONTIER et al

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University
of Glasgow

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Trimming Pseudo-Boolean Proofs — paper under submission.

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② VERIPB PROOF TRIMMER

③ SIP TRIMMED PROOF ANALYSIS AND CORE EXTRACTION

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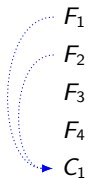
F_1

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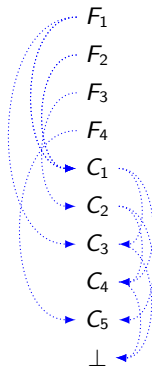
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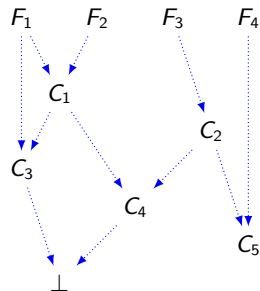
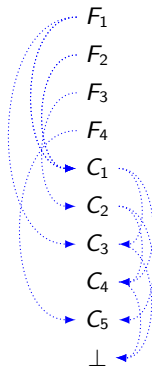
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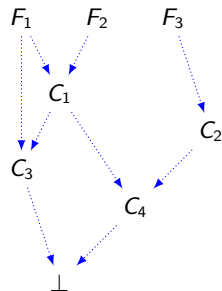
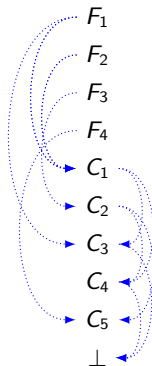
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LOOKING FOR ANTECEDENTS

pol F_1 3 * C_1 + s

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qed : -1

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qed red

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qed red

Antecedents: If proofgoal is marked then
subproof antecedants are.

CONE-FIRST RUP

Algorithm 1: rup

```
1 while no contradiction do  
2    $\perp$  propagate()
```

CONE-FIRST RUP

Algorithm 2: rup

```

1 while no contradiction do
2    $\lfloor$  propagate()

```

Algorithm 3: Cone-first rup

```

1 only_marked  $\leftarrow$  true
2 while no contradiction do
3   if only_marked then
4     | only_marked  $\leftarrow$  try_propagate_marked()
5   else
6     | propagate_one()
7   | only_marked  $\leftarrow$  true

```

WHY IS PB TRIMMING HARDER THAN SAT TRIMMING?

- Constraints are not always listed explicitly:
cutting planes (pol) derivations specify *how* a constraint is derived, not *what* it looks like.

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Our answer: conditional marking. Rather than deciding immediately which constraints to keep, we collect deferred conditions of the form

“if C is ultimately needed, then D must be kept too”

and resolve them lazily at the end of the backward pass.

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1) Decoration :

- Forward pass on the proof
- Collect what's needed to replay it backwards (ids, deletions, order/objective state)
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- Backward pass from first contradiction, marking constraints
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PS: *Agnostic Trimming* mode skips decoration entirely for proofs with only pol/hinted-rup steps

EXPERIMENTAL SETUP

- Six solvers across five paradigms, on their own published benchmark sets:
 - Glasgow Subgraph Solver (subgraph isomorphism, LV instances) + clique instances
 - Glasgow Constraint Solver
 - Pacose (MaxSAT, MSE 2023)
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- **2656** instance-proof pairs, **2.7 TB** of proof files

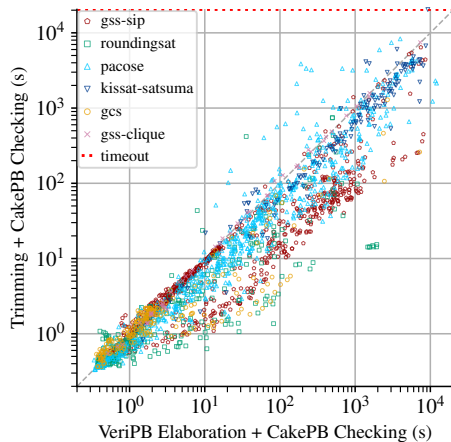
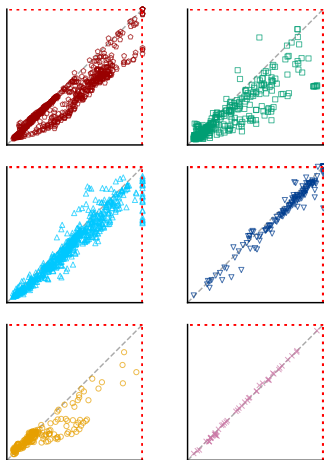
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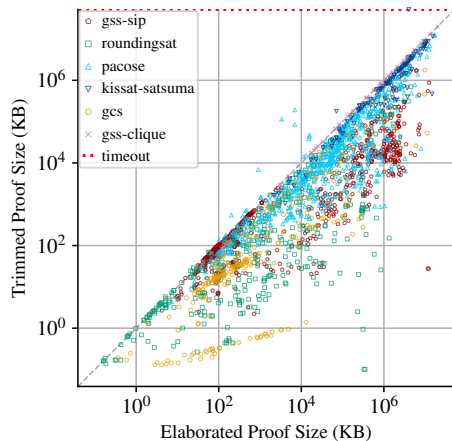
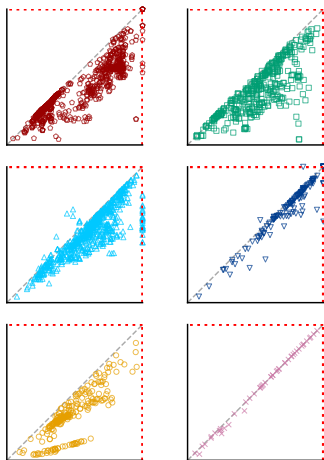
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- Compared: elaborate + CAKEPB check vs trim + CAKEPB check
- Excluded from ratios (kept in the plots): 54 elab. timeouts, 182 SAT/NONE conclusions

TIMING: ELABORATION+CAKEPB VS. TRIMMING+CAKEPB



PROOF SIZE: ELABORATED VS. TRIMMED



RESULTS

Solver	elab./trim time	CAKEPB time	total time	size
gss-sip	1.62	3.36	2.29	6.85
roundingsat	1.39	2.70	2.02	11.12
pacose	0.95	2.73	1.59	4.22
kissat-satsuma	1.32	1.70	1.45	1.74
gcs	1.54	2.07	1.68	17.13
gss-clique	1.00	1.01	1.01	1.11
all	1.27	2.57	1.81	6.37

TABLE: 1-shifted geometric means of ratios (elaborated / trimmed).

$6.37\times$ smaller proofs, $1.81\times$ faster total checking.

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Use cases:

- Using proof as certificate
- Try understanding your problem

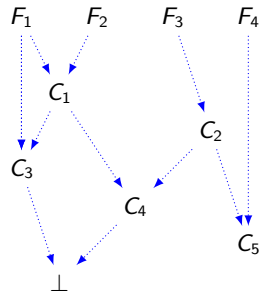
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- Take more time and resources to trim more
- Use a subset of proof rules (rup, pol).
- Has optimisations dedicated to proof reduction (can be x10 slower)



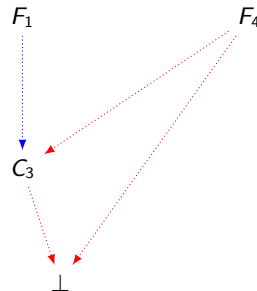
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DO NOT TRUST DELETIONS

- A derived constraint may be useful later.

$C_{1.1}$

$C_{1.2}$

C_1

del id $C_{1.1}$ $C_{1.2}$

$C_{2.1}$

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C_2

del id $C_{2.1}$ $C_{2.2}$

$C_{3.1}$

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C_4

$\perp$

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red  $\neg y \geq 1$  :  $y \geq 0$ 
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- Fine if you don't reuse the names

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Algorithm 4: rup

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2 while no contradiction do
3   if only_m then
4     | only_m ← try_prop_m_ordered()
5   else
6     | prop_one_ordered()
7     | only_m ← true
8   | update_implG(lit,lvl,ctrID)
9 MarkAntecedantsFromConflictAnalysis()
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Algorithm 5: rup

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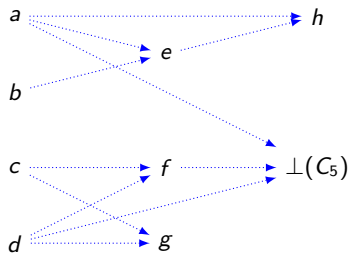
Algorithm 6: MAFCA

```

1 enqueue(PQ,⊥,1)
2 while not_empty(PQ) do
3   lit ← dequeue(PQ)
4   id ← implG[lit]
5   mark(id)
6   lits ← contributing_lits(id)
7   sort(lits,by:order)
8   for l ∈ lits do
9     if propagation then
10      | break
11    else
12      | set_lit(l,false)
13      | enqueue(PQ,l,lvl)

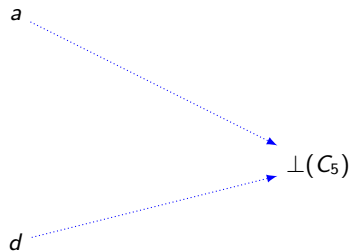
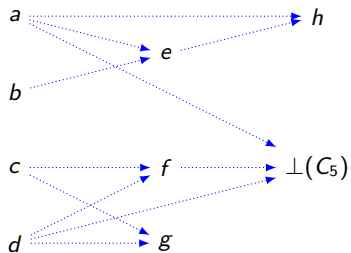
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CONFLICT ANALYSIS EXAMPLE



$$\neg a + \neg d + \neg f \geq 2 \quad (C_5)$$

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- Idea: weaken unused literals in equations

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$$a+b+c+d+e+f+g+h+i+j+k+l+m+n+o+p+q+r+s+t+u+v+w+10x+y+z \geq 21$$

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$$a + b + c + d + e + 10x \geq 1$$

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- How to propagate this conelits through pol lines ?

$$a + \neg b + \neg c + d + e + 7x \geq 5 \quad (1)$$

$$2b + 2x \geq 1 \quad (2)$$

$$c + x \geq 1 \quad (3)$$

$$\text{pol } 1 \ 2 \ 3 \ + \ + \quad (4)$$

$$e \ a + b + d + e + 10x \geq 5 \quad (5)$$

WIDTH TRIMMING

- Idea: weaken unused literals in equations

$$a + b + c + d + e + f + g + h + i + j + k + l + m + n + o + p + q + r + s + t + u + v + w + 10x + y + z \geq 21$$

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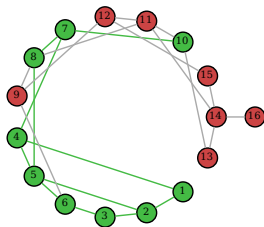
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$$\text{e } a + b + d + e + 10x \geq 5 \quad (5)$$

$$\text{conelits} \cup (\text{poslits} \cap \text{neglits})$$

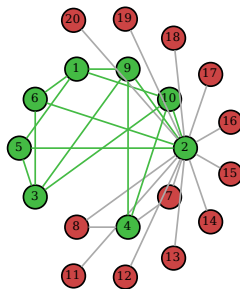
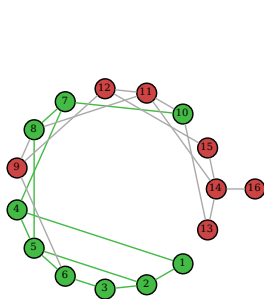
VISUALISATIONS: CORE PATTERN GRAPHS FOR SIP

green = kept in the core pattern graph red = pruned



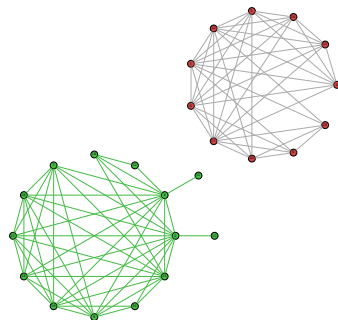
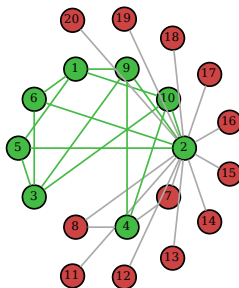
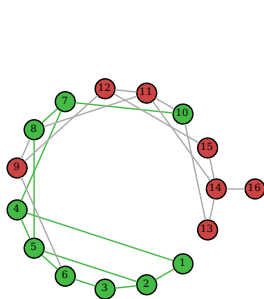
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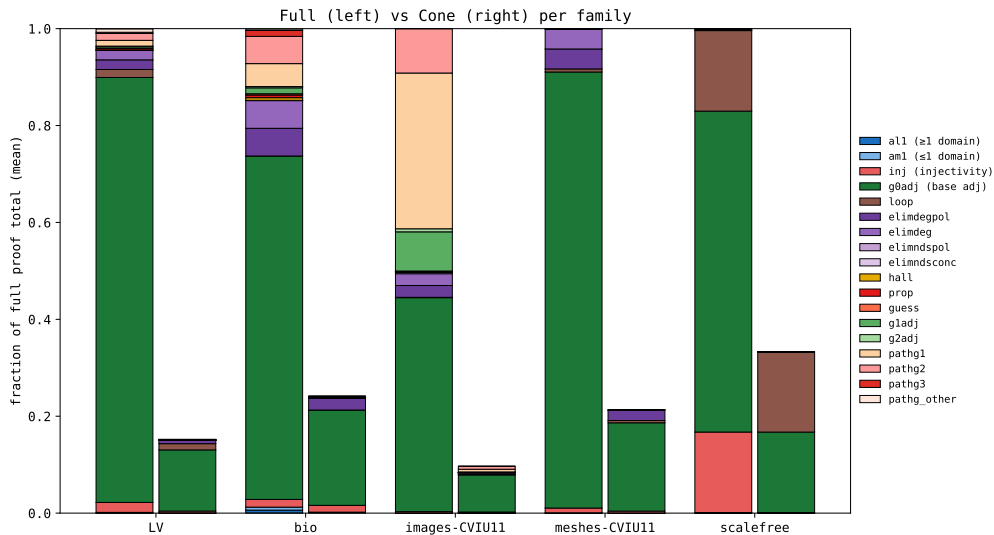


RESOLV SHRINKAGE

Family	n resolved	n unreduced	mean pattern shrinkage	max pattern shrinkage
LV	2540	3251	61.2%	99.9%
bio	4293	5443	40.0%	92.7%
images-CVIU11	1205	1641	33.4%	99.2%
meshes-CVIU11	1644	2902	59.2%	99.4%
scalefree	16	16	99.6%	99.6%

TABLE: $\text{Shrinkage} = (|V_{\text{init}}| - |V_{\text{trimmed}}|) / |V_{\text{init}}|$ of the pattern graph. n unreduced = instances where resolv did not shrink the pattern graph.

CONE VS. FULL: HOW MUCH OF THE PROOF SURVIVES TRIMMING?



The certificate needs only ~10-22% of what the solver actually did

WHICH PROOF STEPS SURVIVE?

Label	LV	bio	img	mesh	sf
al1 (≥ 1 domain)	33.3%	29.4%	23.3%	22.4%	93.0%
am1 (≤ 1 domain)	17.5%	3.4%	8.7%	4.1%	93.0%
inj (injectivity)	18.8%	88.3%	77.2%	41.2%	0.0%
g0adj (base adjacency)	14.4%	27.8%	17.4%	20.3%	25.1%
loop (all-different)	78.1%	—	87.3%	73.8%	99.6%
elimdegpol (deg. elim. pol)	34.7%	42.3%	16.1%	52.4%	0.0%
elimdeg (degree elim.)	0.0%	0.1%	0.5%	0.0%	0.0%
elimndspol (nds elim. pol)	37.5%	4.7%	1.0%	—	—
elimndsconc (nds elim.)	0.0%	0.0%	0.0%	—	—

Label	LV	bio	img	mesh	sf
hall (Hall set)	12.4%	5.8%	5.4%	23.9%	—
prop (propagation)	5.2%	8.1%	12.2%	6.8%	—
guess (branching)	61.1%	33.5%	41.2%	39.3%	—
g1adj	0.7%	1.6%	1.6%	—	—
g2adj	1.6%	1.5%	0.2%	—	—
pathg1	0.8%	1.4%	1.7%	—	—
pathg2	6.8%	2.0%	6.8%	—	—
pathg3	4.9%	4.2%	—	—	—
pathg_other	7.4%	4.0%	—	—	—

img = images-CVIU11, mesh = meshes-CVIU11, sf = scalefree

CONCLUSION

Obrigado pela atenção!

Perguntas?

FUTURE IDEA: JUSTIFICATION

Log a small skeleton proof, trim it, then *justify* it back into a full proof on demand.

 F_1 F_2 assert C_1 assert C_2 assert C_3 assert C_4 C_5 C_6 $\perp$

1 Log proof skeleton

FUTURE IDEA: JUSTIFICATION

Log a small skeleton proof, trim it, then *justify* it back into a full proof on demand.

- 1 Log proof skeleton
- 2 Trim proof skeleton

F_1	F_1
F_2	
assert C_1	
assert C_2	assert C_2
assert C_3	
assert C_4	assert C_4
C_5	C_5
C_6	
$\perp$	$\perp$

FUTURE IDEA: JUSTIFICATION

Log a small skeleton proof, trim it, then *justify* it back into a full proof on demand.

- 1 Log proof skeleton
- 2 Trim proof skeleton
- 3 Justify to get a full proof
- 4 Normal trimming and/or checking

 F_1 F_2 assert C_1 assert C_2 assert C_3 assert C_4 C_5 C_6 $\perp$ F_1 assert C_2 assert C_4 C_5 $\perp$ F_1 $C_{2.1}$ $C_{2.2}$ $C_{2.3}$ $C_{2.4}$ $C_{2.5}$ $C_{2.6}$ C_2 $C_{4.1}$ $C_{4.2}$ $C_{4.3}$ C_4 C_5 $\perp$